



Golf Croquet Handicap League Rules – 2015

1. All games shall be handicap and played under the current CA-approved Laws of Golf Croquet (NB: new 4th Edition, March 2014).
2. Each team shall consist of four players, not necessarily the same players each match. The players shall be listed in order, first by lowest handicap and then by highest index, and doubles pairings should be declared prior to start of play. The doubles pairs with the first listed player on each side shall play each other.
3. Substitutes in matches shall be allowed by prior agreement between the Team Captains.
4. Handicaps:
 - a. Each player shall have a handicap within the range -6 to 14 and shall play off their current handicap on the day of the match.
 - b. The team shall have a minimum aggregate handicap of 12.
 - c. Subject to rule 4.d, in the event of handicap changes less than a week before a match, a player and/or team remains eligible in accordance with CA Tournament Regulation H1.f.
 - d. No more than one team member may have a handicap less than 2 on the day of the match.
5. No player may play for more than one team in a season. In the event of a violation all illegal games won by that player shall be forfeit to the opponent with a 0-0 hoop score, but all illegal games lost by that player shall remain valid.
6. The start time of the match to be agreed by both team captains.
7. The match shall consist of 2 doubles games and 16 singles games. Each Team member will play 1 doubles game and 4 singles games. Match total 18 games. (A team scores 2 points for a match win and 1 point for a draw).
8. For those Clubs with two teams in the same region, the matches between those teams must be played as the first fixture otherwise the result of that game will be void.
9. 13 point handicap games will be played with a 60 minute time limit, excluding stoppages. If a game is drawn when time is called the players must play one more hoop to determine the winner. Bisesques may not be used for this extra hoop.
10. In the case of a tie on points, then the winner of the Area Group is determined by the number of points against those tied; then if still undecided by the game difference in all matches, then by net hoops in all matches, then by other means determined by the Manager.
11. Handicap Cards must be submitted to each Team Captain prior to the start of play. All handicap cards are to be up to date and verified correct by either the Team Captain, Club handicapper or Official C.A. Handicapper. If a player forgets their card they can verbally declare their handicap but must provide a copy of the card to the League Manager within 24 hours of the match. If a player's handicap turns out to be lower than that declared on the day then the same penalty as in Rule 5 applies.
12. Any number or size of lawns may be used. Adjust the format accordingly. Spread the play if the quality of lawns varies.
13. Results are to be notified by the home Team Captain to the League Manager within 48 hours after the match, and a copy of the score-sheet must be submitted to the League Manager within 5 days.
14. All matches not played by the cut-off date of 28th August 2015 shall be declared void and no points awarded unless agreed by the League Manager (conditions may apply).
15. If a team cancels a match unilaterally less than 5 clear days before a scheduled match that team forfeits its points and the non-offending team shall be awarded the match and 2 points.
16. In the event of a dispute the League Manager's decision shall be final.

*John Noble
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